

ABSTRACT

An electronic voting system includes a ballot rotation engine for use in changing the order of candidates that are presented to voters through electronically configurable ballot information presentation devices, such as visual displays and audio speakers. The ballot rotation engine may operate according to any schema for changing the selected order, for example, including randomization, uprotation between sequential ballot, downrotation, or a lookup table. The rotation schema may be implemented at a precinct level or throughout an entire election jurisdiction.